Adjusting Display Sizes ~ Making a Program Fill More of Your Screen

A Sunday Software support doc for one or more of their programs that has a fixed pixel size.

There are two common display issues that some older or fixed-window-size software programs can have on newer monitors with higher resolutions and "wide-aspect" proportions.

1. The program's fixed-window-size only fills part of your monitor screen, leaving a large and unused black border around it. This is the most common issue and it is very easy to correct.

Use your Windows Display "Scale" option to make programs with a small 'fixed' window size fill more of your screen.



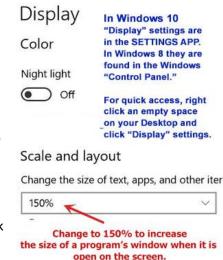
2. The program graphics appear stretched w-i-d-e or "fat" on the screen. This can happen with certain games playing on computers whose graphic chip doesn't sense the proper proportions of the game screen. If you have this issue, go to our support page at https://sundaysoftware.com/site/support and scroll down for the solution.

How to Make Your Program Fill More of Your Screen

Some software programs designed for kids have a "fixed display" dimension of 800×600 . If you have a newer high-resolution monitor (with larger default display setting like 1900 x 1200), that means the program will only fill the middle of the screen with a lot of wasted space around it.

FORTUNATELY, in Windows 7, 8, and 10 you can "SCALE" the screen to make programs appear larger. (It's like "zooming.") Scaling to 150% is usually good enough. After you are done using the software, you can reset your scale back to 100% if desired.

- ⇒ The Windows 10 "scale and layout" option is found in the Windows 10 "Settings App," (and not in the Windows Control Panel for some dumb reason). Type "settings" in your Cortana search field to find it. Or... RIGHT click an empty area of your Desktop and select "Display Properties."
- ⇒ The "display scaling" option in Windows 7 and 8 is found in the Windows Control Panel under "Display."



Now, if you have an older program, such as "Life of Paul" or "Adventures with Daniel" that was designed with a fixed display of only <u>640 x 480</u>, then you have another option. Vista and Windows 7/8/10 have an option to "show an older program in a 640×480 window." Do this: Right click the program's startup icon and look for the Properties/Compatibility option and check "Run in 640x480." This setting will only affect that one program. You can also use the "scale" option described above.

If you need help with any of these options, don't hesitate to contact neilmacqueen@gmail.com